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*Established in 2009, Theta Fleet prides itself in its “Mayberry” like community and continues to be a beacon of hope for Commanding Officers and writers in search of greener pastures, an alternative to high-pressure and polarizing fleet atmospheres.*

*2018 Simming Prize Laureate*



# About Us - More Than Words

Theta Fleet has long history of fostering a simming community that serves as refuge for those looking for something different – a place that cares about who *you* are, not what rank you hold or how many posts you can produce in a month. It will always be quality over quantity in Theta Fleet.

Whether you are just starting out and completely new to simming, or whether you have decades of experience, our doors are open to *everyone*. The foundation in which the fleet was built upon remains the same – people above politics. This is *your* fleet, and Admiralty just keeps the lights on.

This fleet was created to be different than the fleets of its time, and even more than a decade later, it still is. We are a community where strangers become neighbors, neighbors become friends, and friends become the family you find along the way. We aren't perfect, but we hope to be a beacon of hope for those looking for a safe and creative place to call home.

## **What We Do?**

We collect things...things to make us go. This is somewhat true, but really what we do is provide a home for wonderfully creative writers within the broader simming community.

## **Why Do We Do It?**

Theta Fleet stands as "The Other Sim Choice," and is an alternative to the high-octane politics of other fleets. We offer shelter from the storm and you and welcome to stay indefinitely.

## **Won't You Be My Neighbor?**

We are the "Mayberry" of the simming community which means you can always knock on a neighbor's door for help or to burrow some sugar.

## **Services Offered?**

Theta Fleet offers hosting services to all sims in the fleet completely free of charge. Alternatively, Split-World Alliance provides their hosting and additional support services to any sim regardless of fleet affiliation or independence. There is also Anime Trek Avatars at your service.

*"At the end of the day, Trek is about the family you find along the way!" - LeVar Burton*

# Community Engagement

SciWorld 2022 was a wonderful success thanks to excellent panelist who took the time to put together some wonderful and diverse presentations. Some of these were conducted by speech and others by text over Discord.

Theta Fleet would like to personally thank all of our members who either presented or attended presentations by other panelists. This was a broader simming community event and Theta Fleet endeavors to continue to support these informative and spectacular opportunities for our writers to learn and grow.

*" Every ship in the fleet depends on officers like us to keep them running. The bridge crew is maybe the ones you hear about but, trust me, the real action begins on the lower decks."*  
– Brad Boimler from "wej Duj"



[Babel Conference 2023 is coming next year!](#)

Though it may seem so far away from now, 2023 will be upon us sooner than we'd like to imagine. That also means the return of Babel Conference (BaCon) and panelist will most certainly be desired! So, start coming up with ideas if you wish to present.

# Updates & News

- At the end of the month of June, one of our Task Forces (Area 51) underwent one of our routine reshufflings. These happen every so often due to change in sim activity levels, the addition of new sims into the Task Force, and the occasional sim closure or declaration of 'hiatus' status. We seek to keep an even distribution of active sims assigned to our task groups and diversify the types of sims (nova, forums, discord etc.) as well as whether or not the sim is a starship, starbase, or space station.

- ▶ How does this effect the sims or COs?

- That is one of the perks to Theta Fleet. Changes like this have no impact on what you do with your sims. *You* have control over where in the galaxy you operate and what missions you are doing. These changes are simply done for organizational structuring. What *may* have changes is you *may* have been sorted into a different task group and now have a different TGCO (Task Group Commanding Officer).

- ▶ What does the TGCO do in Theta Fleet?

- Our TGCOs are seasoned command level officers, meaning they have a great track record for running successful sims with years of experience and a wealth of knowledge. They are mentors who can be contacted if you have questions or are seeking some advice though unlike more regimental structured fleets, you are always welcome to direct questions or concerns to Theta Fleet's Administration and Support Staff.

- ▶ How do I know which Task Group I was assigned to?

- You can always check out the [Sim Listing](#) page on our website. This is updated at the end of the month or beginning of the month if there is another reshuffling or additional sims have joined us during the month.

# Fleet Command Office

## Our Fleet Command Structure

Theta Fleet is set up in the traditional command structure, but beyond that, it's far from "traditional."

We don't have a fleet timeline. We prefer to let individual sims determine that. We don't care if sims do joint missions. As long as you come up with a plausible reason the two sims are temporarily in the same time and place, you're good. usually, a spatial anomaly is generally all you need.

TFCOs and TGCOs are there for organizational purposes and to give COs and players a hierarchy of people to talk to if they need help. At the same time, they're always welcome to go straight to the command staff.

The role of JAG is to deal with player issues that involve multiple sims or the fleet as a whole. Our JAG is the person who issues player bans. He is also the person who can remove a player ban. He takes this seriously, which is why we've had few bans over the years.

The command staff are the ones who run the fleet. Kathryn Burke manages the website, mailing list, and Discord server. She also hosts sims at sim-station.net. She is ultimately responsible for the fleet. She is assisted by her two Deputy Commanders, Veruka Kitan and Curzon Bennett.

The deputy commanders help oversee the Discord channel, assist COs, help organize and manage things behind the scenes, and participate in frequent discussions about the fleet, its players, and the community as a whole. Veruka Kitan manages the forums and helps COs with advertising as well. The three of them work as a cohesive unit to maintain the values we espouse as a fleet and to keep this a friendly, supportive community.

Fleet admin consists of the commander and deputy commanders of the fleet. Fleet staff consists of the TFCOs and JAG. For major changes in the fleet, the command team plus the TFCOs vote, with JAG overseeing to make sure we're following our own rules. The admin and the two TFCOs are responsible for the monthly fleet awards.

Apart from these duties, all six write on various sims in and out of the fleet. When on a sim, they're all part of the sim as members, or the CO/GM. Fleet responsibilities and positions never bleed over to individual sims. We're here to have fun just as much as everyone else and no one on fleet staff or admin is different from anyone else.

We are fortunate that all members of fleet admin and fleet staff believe in keeping Theta the inclusive, welcoming place it has become.

# Task Force Treasures

## RELAY STATION BELLWETHER

Bellwether station lies on the fringes of the Ionite Nebula Region an area spanning several star systems with a behemoth of ionite and other types of nebulae. This region covers Luria (the homeworld of Morn's species), the homeworld of the Letheans, and nearby neighbours include the Ferengi Alliance, the Breen Confederacy, and the First Federation.

Bellwether station is a subspace communications relay that monitors, receives, and directs communiques from neighbouring Federation starbases and any Federation starships in the area. However, the crew of this small, manned station is also responsible for the deployment and maintenance of buoys because as hazardous of a region as this is, it is unfortunately one of the primary trade routes and shipping lanes between the Ferengi Alliance, the United Federation of Planets, and other smaller factions and independent worlds. Between the navigational hazards and frequently trade and commerce traversing the area, it is the perfect recipe for attracting nefarious individuals such as pirates, smugglers, and raiders.

The station is small, the living quarters are packed, and the infirmary is practically a walk-in closet, but there is arguably no better place to be if you want a true frontier experience among the stars. Much like Deep Space 9, the station will see its fair share of passersby, and though they may not live and work on the station, these individuals may need to be put up for a night or two. So, there are cots stored in the cargobay

## USS EUROPA

The year is 2396; the galactic frontier is still a vastly uncharted swath of space, with untold secrets just waiting to be discovered. Bold pioneers deftly inspire mankind's innate sense of curiosity—driving them to go forth and seek out the unknown.

As a new century of opportunity looms on the horizon, the Federation sits on the cusp of a new golden age of exploration.

Led by Commander Rize Tedeza, a reluctant young officer in her first ever round of command, the Europa and her unusual crew set a course for the stars—where curiosity and adventure await them.

These are the voyages of the United Star Ship Europa and her crew; like many who have come before them, and many who will come after, their mission is to chart out strange new worlds, to seek out new life and civilizations, and to continue mankind's dream of going where no man has gone before.



# The Galley



**Recipe:** Vice Admiral's Blue Cheese Dressing

**About:** A secret recipe for a simple and fresh tasting blue cheese salad dressing that has made its way from Earth across the Federation.

**Recipe provided** by Sandra Tucker (no relation to Trip that we know of yet 😊)

## The ingredients

- $\frac{3}{4}$  cup of mayonnaise (you could also make your own)
- $\frac{1}{2}$  cup of buttermilk
- $\frac{1}{2}$  cup of fresh blue cheese crumbled
- $\frac{1}{2}$  teaspoon of lemon juice
- $\frac{1}{2}$  teaspoon of sugar
- $\frac{1}{4}$  teaspoon of black pepper
- $\frac{1}{4}$  teaspoon of garlic powder
- $\frac{1}{4}$  teaspoon of onion powder
- A dash of salt
- A sprinkling of parsley

## Pour some blue cheese on me!

- You can mix this by hand, use a hand mixer, or a stand mixer whichever is your preference and mix it to a consistency you like. You can add more mayonnaise if you like it thicker.

This dressing is perfect on a variety of salads or for dipping your pizza or chicken wings into. If you are more of a vegetable person, then try it with celery or carrots.

